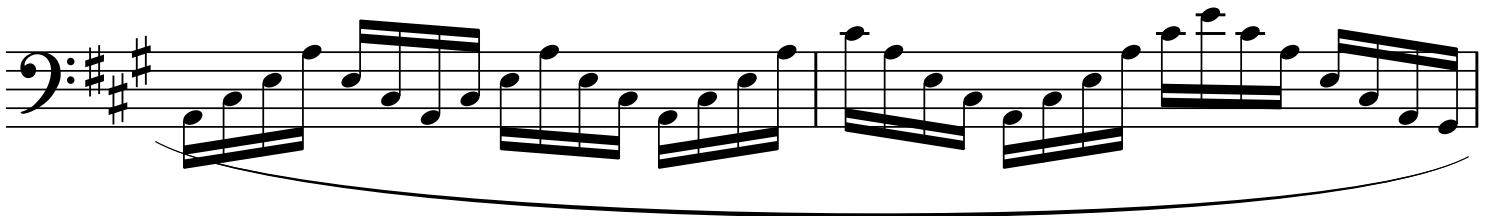
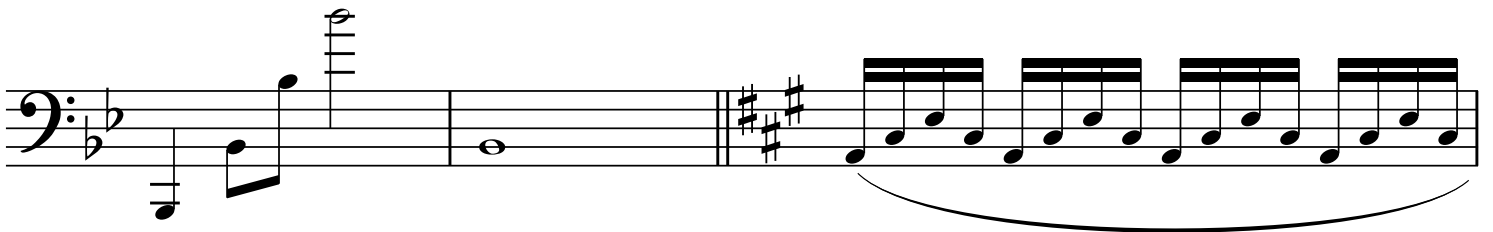
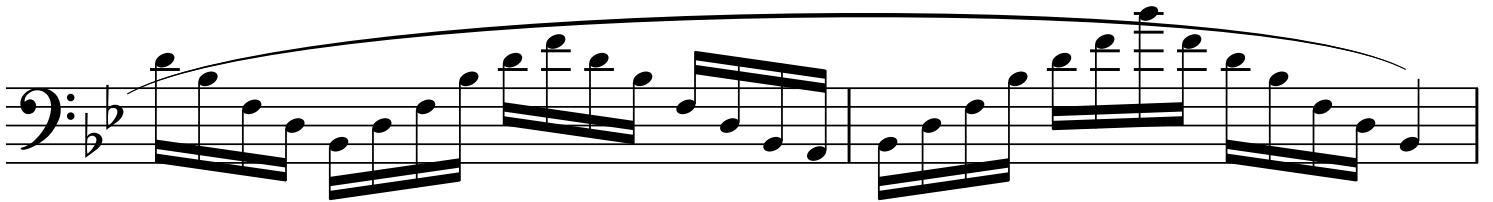
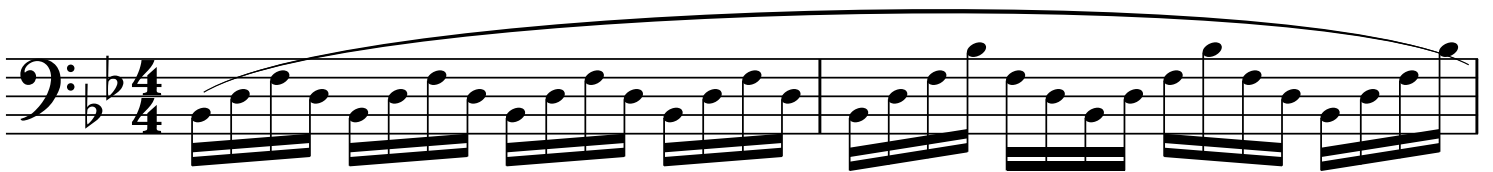


"Real World" Flexibility

The third area of flexibility mentioned earlier is perhaps new to many, and as far as I know is not addressed in other flexibility texts.

Combining flexibility with valve dexterity refers to the idea that in the repertoire, extended passages of partial-to-partial flexibility almost never occur. Rather, partial-to-partial motion occurs alongside moments of difficult valve dexterity. Thus, some of the exercises here are designed to combine these two elements to create a more "real world" exercise akin to something that might actually present itself in the repertoire.



Circuit

♩ = 114



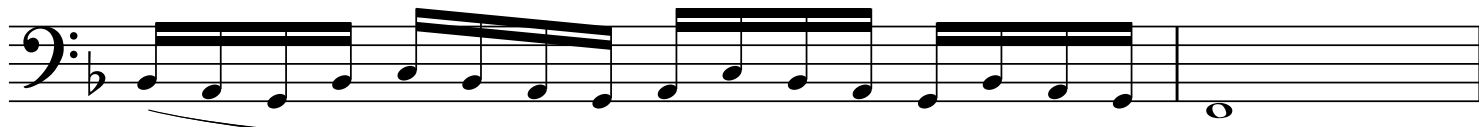
Note-Repeater



opt. slur



Valve Dexterity #1



Clean Partials

Rapid Motion Slurs

"Real World" Flexibility

"Real World" Flexibility

"Real World" Flexibility

60